

Numeric functions

```
* , + , - /           ; takes 1 to n arguments. returns arithmetic result
(mod x y)            ; 2 args. Returns x%y
1+ x                 ; returns x++
1- x                 ; returns x--
sqrt                  ; returns x^(1/2)
(expt x y)           ; 2 arguments, returns x^y
min                  ; 1 to n arguments
max                  ; 1 to n arguments
abs                  ; 1 argument
round                ; 1 argument
floor                ; 1 arg
ceiling              ; 1 arg
sin                  ; 1 arg. x in radians
cos                  ; 1 arg.
tan                  ; 1 arg.
```

List functions

```
car                  ; returns first element of list
cdr                  ; returns list without first element
cadr, ... cdddr
first, second, ... tenth
last
(nth num l)          ; 2 args. Returns num-th element in list l
                     ; (initial element is zeroth)
(cons e l)           ; return list with e as first element and l as cdr
(append l1 l2)       ; return list whose elements are the
                     ; elements of l1 and l2
(list a0 a1 ... an); return list with elements a0, a1, ... an
(length l)           ; returns number of elements in l
(reverse l)          ; returns list with elements reversed
```

Testing Functions (Predicates)

```
and, or               ; short circuits
not

atom
null
numberp
symbolp
listp
endp                ; test for end of list
(typep x y)          ; is x the type of y?
eq                   ; compare objects
eql                  ; numbers and characters are eql to themselves,
equal                ; compare structures
(member x l);        ; if x is a member of l (using eql),
                     ; returns tail portion of l starting at x
```

```

>, >=, =, <= <
zerop
minusp
plusp
evenp
oddp

Flow of control
(cond
  (test1 action1)
  (test2 action2)
  )
;first test that is true causes
; corresponding action to execute

(do
  ((var1 init1 update1) ; local variables var1, var2
   (var2 init2 update2)
   )
  (s-expression) ; test for continuation
)

;; example of do
(do
  ((x '(1 2 3) (cdr x)) ; local x, initialize and iterate
   (sum 0 (1+ sum)))
  ((null x) sum)) ; local sum, initialize and iterate
; test for completion and return value

(prog
  ((var1 init1) ; local variables
   (var2 init2)
   (var3 init3)
   )
  label ; optional target of go
  s-expression1
  s-expression2
  (go label) ; loop back to label

;; example of prog
(prog
  ((sum 0) ; local var sum
   (l '(a b c))) ; local var l
  again ; target of go
  (cond ((atom l) ;test for completion,
         (return sum))
        (setq sum (1+ sum))) ; if done return sum
  (setq l (cdr l)) ; body of loop
  (go again)) ; more body
; a goto statement!

mapcar ; takes n arguments. First is a function,
; remaining arguments are lists of arguments
; to that function
; apply function to arguments taken from lists and
; returns list of resulting values
;; example of mapcar

```

```
(mapcar '1+ '(3 5 7))    --> (4 6 8)
(mapcar '+ '(1 1 1 1) '(4 5 6 7) '(-2 -2 -2 -2))   ---> (3 4 5 6)
(mapcar 'atom '(a b (x y) nil (a b) x y)) ---> (T T NIL T NIL T T)
```

Evaluation control

```
apply           ; 2 arguments. First is a function,
               ; second is a list of actual arguments to
               ; that function
;; example of apply
(apply 'cons '(a (b c)))      ---> (a b c)
(apply 'cdr '(a b c))        ---> error because actually doing (cdr a b c)
(apply 'cdr '((a b c)))      ---> (b c)
(apply '+ '(1 2))            ---> 3

funcall         ; first argument is a function, remaining arguments
               ; are arguments that are passed
               ; to that function. I.e., like apply, except that
               ; arguments passed to function
               ; are not in a list
;; example of funcall
(funcall 'cdr '(b c))    --> (c)
(funcall '+ 1 2 3)        --> 6

quote           ; return argument without evaluation of it
(quote a)    ---> a

eval            ; evaluates argument, then result is evaluated
               ; (two evaluations all together)
(eval (+ 1 2 3))  ---> 6
;; example of eval
(cons '+ '(2 3))  --> (+ 2 3)
(eval (cons '+ '(2 3)))     ---> 5
```