

COSC 231 FINAL FALL 2011 SOLUTIONS

There is more than one way of answering these questions.

1.

```
<form>
  <input type="radio" name="choice" value="tom" /> Tom &emsp;
  <input type="radio" name="choice" value="dick" /> Dick &emsp;
  <input type="radio" name="choice" value="Harry" /> Harry
</form>
```

2.

```
<form style="float: right;">
  <input type="radio" name="choice" value="tom" /> Tom &emsp;
  <input type="radio" name="choice" value="dick" /> Dick &emsp;
  <input type="radio" name="choice" value="Harry" /> Harry
</form>
```

3.

```
<head>
<script type="text/javascript">
var x;
function getItem() {
    var choices = document.getElementsByName("choice");
    for (i=0; i<choices.length; i++) {
        if (choices[i].checked == true) {
            x = choices[i].value;
            alert(x);
            return x;
        }
    }
}
</script>
</head>

<body>

<form style="float:right;" onChange="getItem(); return false;">
  <input type="radio" name="choice" value="tom" /> Tom &emsp;
  <input type="radio" name="choice" value="dick" /> Dick &emsp;
  <input type="radio" name="choice" value="Harry" /> Harry
</form>
</body>
```

4.

```
window.onload=init;

<body onload="init(); return false;">
```

5.

**Original file:**

```
<html>
<head>

<script type="text/javascript">

function f1() {
    var x=3;
    alert(x);
}
</script>
</head>

<body>

<!-- just for concretizing the example -->
<button type="button" onClick="f1(); return false;">
click me
</button>

</body>
</html>
```

**Changed files:**

*New file named code.js:*

```
function f1() {
    var x=3;
    alert(x);
}
```

*Modified html file:*

```
<html>
<head>

<script type="text/javascript" src="code.js"> </script>
</head>

<body>

<!-- just for concretizing the example -->
<button type="button" onClick="f1(); return false;">
click me
</button>

</body>
</html>
```

In English: (1) from HTML file, cut all javascript code, place in file with js extension (e.g., code.js)

(2) in HTML file, add attribute src="code.js" to the script tag.

6.

The alt attribute of the img tag is used to display alternate text when the image is not available. Also, use of alt improves accessibility because a browser can read the alt text to the blind user.

7.

```
<p> Blondes should  
<span style="text-decoration: underline;">never</span>  
go into the basement when they hear a strange noise. </p>
```

8.

```
<style type="text/css">  
a { background-color: GREEN; }  
</style>
```

9.

```

```

10.

10.a.

```
html ----> |  
|---->head  
|  
|---->body ---> |  
|---->p--->|--->a  
| |---->img  
|  
|---->p--->|--->a  
| |---->img
```

10.b.

```
links[] = [ http://google.com, http://bing.com ]
```

10.c

```
<html>  
<head> </head>  
<body>  
  <p>  
    <a href="http://google.com"> google </a>
```

```


</p>

<p>
<a href="http://bing.com"> bing </a>
 alt="image2" />
</p>

<a href="http://yahoo.com"> yahoo </a> <!-- solution here -->
</body>
</html>

```

11.

```

<html>
<head> </head>
<body>



<script type="text/javascript">
confirm("click when ready");
var img = document.getElementById("img");
var left = parseInt(img.style.left);
img.style.left = (left + 50) + "px";
</script>
</body>
</html>

```

12. a. b.

```

function Student() {
    name = "default";
    id = 0;
    this.getId = getId;
    this.setId = setId;
}

function getId() {
    return id;
}

function setId(ident) {
    id = ident;
}

```

13.

Yes.

From

<http://emunix.emich.edu/~haynes/231/fa11/Lectures/AppletsGraphics.html>

```
import javax.swing.Timer;  
.  
.  
.  
Timer timer1 = new Timer(1000, new TimerListener1());  
Timer timer2 = new Timer(500, new TimerListener2());
```

14.

1000 ms in 1 s

15. ActionListener is an interface that must implement  
`actionPerformed(ActionEvent e)`.  
`actionPerformed()` is the code executed when the inheriting object triggers an action.

In simpler language, an ActionListener specifies the code that is executed in response to some externally generated event such as a timer signal.